<sup>∗</sup>   
\n
$$
\frac{\text{Integration by Parts}}{\text{Aut}(x)} = \frac{\text{Integrate of Log}}{\text{Int. } x} = \frac{\text{Int the image of Log
$$

 $\sqrt{3}/2$ 

 $\,1\,$ 

 $1/2\,$ 

 $\boldsymbol{0}$ 

 $\sqrt{3}$ 

 $\ ^\omega$   $\infty$  "

 $\pi/3,60^\circ$ 

 $\pi/2,90^\circ$ 

\* means this is primarily for the BC exam

Curve sketching and analysis  $y = f(x)$  must be continuous at each: critical point:  $\frac{dy}{dx} = 0$  or <u>undefined</u>.<br>local minimum : **or <u>endpoints</u>**  $\frac{dy}{dx} \text{ goes } (-0, +) \text{ or } (-, \text{und}, +)$ <br>or  $\frac{d^2y}{dx^2} > 0$ .<br>local maximum : focal maximum :<br>  $\frac{dy}{dx}$  goes (+,0,-) or (+,und,-)<br>
or  $\frac{d^2y}{dx^2} < 0$ .<br>
pt of inflection : concavity changes.<br>  $\frac{d^2y}{dx^2}$  goes (+,0,-),(-,0,+),  $(+, \text{und}, -), \text{ or } (-, \text{und}, +)$ 

**Basic Derivatives**  
\n
$$
\frac{d}{dx}(x^n) = nx^{n-1}
$$
\n
$$
\frac{d}{dx}(\sin x) = \cos x
$$
\n
$$
\frac{d}{dx}(\cos x) = -\sin x
$$
\n
$$
\frac{d}{dx}(\tan x) = \sec^2 x
$$
\n
$$
\frac{d}{dx}(\cot x) = -\csc^2 x
$$
\n
$$
\frac{d}{dx}(\sec x) = \sec x \tan x
$$
\n
$$
\frac{d}{dx}(\csc x) = -\csc x \cot x
$$
\n
$$
\frac{d}{dx}(\ln x) = \frac{1}{x}
$$
\n
$$
\frac{d}{dx}(e^x) = e^x
$$

More Derivatives

$$
\frac{d}{dx} \left( \sin^{-1} x \right) = \frac{1}{\sqrt{1 - x^2}}
$$
\n
$$
\frac{d}{dx} \left( \cos^{-1} x \right) = \frac{-1}{\sqrt{1 - x^2}}
$$
\n
$$
\frac{d}{dx} \left( \tan^{-1} x \right) = \frac{1}{1 + x^2}
$$
\n
$$
\frac{d}{dx} \left( \cot^{-1} x \right) = \frac{-1}{1 + x^2}
$$
\n
$$
\frac{d}{dx} \left( \sec^{-1} x \right) = \frac{1}{|x| \sqrt{x^2 - 1}}
$$
\n
$$
\frac{d}{dx} \left( \csc^{-1} x \right) = \frac{-1}{|x| \sqrt{x^2 - 1}}
$$
\n
$$
\frac{d}{dx} \left( a^x \right) = a^x \ln a
$$
\n
$$
\frac{d}{dx} \left( \log_a x \right) = \frac{1}{x \ln a}
$$

Stuff you MUST Know Cold Differentiation Rules

AP CALCULUS

Chain Rule<br>  $\frac{d}{dx} [f(u)] = f'(u) \frac{du}{dx}$ <br>  $\frac{dy}{dx} = \frac{dy}{du} \frac{du}{dx}$ 

Product Rule  

$$
\frac{d}{dx}(uv) = u\frac{dv}{dx} + \frac{du}{dx}
$$

Quotient Rule  $\frac{d}{dx}\left(\frac{u}{v}\right) = \frac{\frac{du}{dx}v - u\frac{dv}{dx}}{v^2}$ 

"PLUS A CONSTANT"

The Fundamental Theorem of Calculus  $\int_a^b f(x)dx = F(b) - F(a)$ <br>where  $F'(x) = f(x)$ .

Corollary to FTC  $\frac{d}{dx} \int_{a(x)}^{b(x)} f(t) dt =$  $f(b(x))b'(x) - f(a(x))a'(x)$ 

Intermediate Value Theorem If the function  $f(x)$  is continuous on  $[a, b]$ , then for any number c between  $f(a)$  and  $f(b)$ , there exists a number d in the open interval  $(a, b)$  such that  $f(d)=c.$ 

## Rolle's Theorem

If the function  $f(x)$  is continuous on  $[a, b]$ , the first derivative exist on the interval  $(a, b)$ , and  $f(a) = f(b)$ ; then there exists a number  $x = c$  on  $(a, b)$ such that

 $f'(c) = 0.$ 

## Mean Value Theorem

If the function  $f(x)$  is continuous on  $[a, b]$ , and the first derivative exists on the interval  $(a, b)$ , then there exists a number  $x = c$  on  $(a, b)$  such that

$$
f'(c) = \frac{f(b) - f(a)}{b - a}.
$$

Theorem of the Mean Value<br>If the function  $f(x)$  is continuous on  $[a, b]$  and the first derivative exist on the interval  $(a, b)$ , then there exists a number  $x = c$  on  $(a, b)$  such that

$$
f(c) = \frac{\int_a^b f(x)dx}{(b-a)}.
$$

This value  $f(c)$  is the "average value" of the function on the interval  $[a, b]$ .

**Trapezoidal Rule**  

$$
\int_{a}^{b} f(x)dx = \frac{b-a}{2n} [f(x_0)
$$

$$
+ 2f(x_1) + \cdots
$$

$$
+ 2f(x_{n-1}) + f(x_n)]
$$

**Solids of Revolution** and friends  
\nDisk Method  
\n
$$
V = \pi \int_{a}^{b} [R(x)]^{2} dx
$$
\nWasher Method  
\n
$$
V = \pi \int_{a}^{b} ((R(x))^{2} - [r(x)]^{2}) dx
$$
\nShell Method(no longer on AP)  
\n
$$
V = 2\pi \int_{a}^{b} r(x)h(x) dx
$$
\nArcLength  
\n
$$
L = \int_{a}^{b} \sqrt{1 + [f'(x)]^{2}} dx
$$
\nSurface of revolution (No longer on AP)  
\n
$$
S = 2\pi \int_{a}^{b} r(x) \sqrt{1 + [f'(x)]^{2}} dx
$$

Distance, velocity and acceleration velocity =  $\frac{d}{dt}$  (position).  $\begin{aligned} \text{acceleration} & = \frac{d}{dt} \text{ (position)}: \\ \text{acceleration} & = \frac{d}{dt} \text{ (velocity)}. \\ \text{velocity vector} & = \left\langle \frac{dx}{dt}, \frac{dy}{dt} \right\rangle. \\ \text{speed} & = |v| = \sqrt{(x')^2 + (y')^2}. \end{aligned}$  $\text{Distance} = \int_{\text{initial time}}^{\text{final time}} |v| dt$  $= \int_{t_*}^{t_f} \sqrt{(x')^2 + (y')^2} dt$ average velocity  $=$  $final$  position  $-$  initial position total time